

# Turbo LUA

Getting ioloop instance:

```
local turbo = require 'turbo'
local tio = turbo.ioloop.instance()
```

There is only one instance at time. Multiple requests always return the same instance.

## Always use pcall

For example: if you register periodic action using

```
tio:set_interval()
```

and registered handler fails from some reason, it will be removed by tio.

[ioloop.lua](#)

Because errors can always happen! If a handler errors, the handler is removed from the IOloop, and never called again.

## tio:add\_handler

Add handler function for given event mask on fd

```
function MyClass:processData()
...
end
function MyClass:init()
    tio:add_handler(TCPSocketFd, turbo.ioloop.READ, self.processData, self)
end
```

Internally function is performing:

```
self._poll:register()
self.handlers[fs] = {handler, arg}
```

When FD is closed:

- Q6 Will the close of an fd cause it to be removed from all epoll sets automatically?
- A6 Yes.

But tio behaves in stupid way, and starts calling handler in unfinished loop. Registered FD has to be manually removed:

```
tio:remove_handler(TCPSocketFd)
```

It will show short notice about already removed socket which can be ignored: [ioloop.lua] unregister() in remove\_handler() failed: Bad file descriptor

## tio:set\_interval

```
tio:set_interval (10000, self.method, self)
local ref = tio:set_interval (10000, self.method, self)
tio:clear_interval (ref)
```

## tio:add\_timeout

```
tio:add_timeout (turbo.util.gettimemonotonic() + 10000, self.method, self)
local ref = tio:add_timeout (turbo.util.gettimemonotonic() + 10000,
self.method, self)
tio:remove_timeout (ref)
```

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