

Enable DEBUG flag

```
subdir-ccflags-$(CONFIG_MMC_DEBUG) := -DDEBUG
subdir-ccflags-y := -DDEBUG
ccflags-y := -DDEBUG
```

printk

```
#define pr_emerg(fmt, ...) printk(KERN_EMERG pr_fmt(fmt), ##__VA_ARGS__)
#define pr_alert(fmt, ...) printk(KERN_ALERT pr_fmt(fmt), ##__VA_ARGS__)
#define pr_crit(fmt, ...)  printk(KERN_CRIT pr_fmt(fmt), ##__VA_ARGS__)
#define pr_err(fmt, ...)   printk(KERN_ERR pr_fmt(fmt), ##__VA_ARGS__)
#define pr_warning(fmt, ...) printk(KERN_WARNING pr_fmt(fmt), ##__VA_ARGS__)
#define pr_warn pr_warning
#define pr_notice(fmt, ...) printk(KERN_NOTICE pr_fmt(fmt), ##__VA_ARGS__)
#define pr_info(fmt, ...)   printk(KERN_INFO pr_fmt(fmt), ##__VA_ARGS__)
#define pr_cont(fmt, ...)   printk(KERN_CONT fmt, ##__VA_ARGS__)

/* pr_devel() should produce zero code unless DEBUG is defined */
#ifdef DEBUG
#define pr_devel(fmt, ...) printk(KERN_DEBUG pr_fmt(fmt), ##__VA_ARGS__)
#else
#define pr_devel(fmt, ...) no_printk(KERN_DEBUG pr_fmt(fmt), ##__VA_ARGS__)
#endif

#include <linux/dynamic_debug.h>

/* If you are writing a driver, please use dev_dbg instead */
#if defined(CONFIG_DYNAMIC_DEBUG)
/* dynamic_pr_debug() uses pr_fmt() internally so we don't need it here */
#define pr_debug(fmt, ...) dynamic_pr_debug(fmt, ##__VA_ARGS__)
#elif defined(DEBUG)
#define pr_debug(fmt, ...) printk(KERN_DEBUG pr_fmt(fmt), ##__VA_ARGS__)
#else
#define pr_debug(fmt, ...) no_printk(KERN_DEBUG pr_fmt(fmt), ##__VA_ARGS__)
#endif
```

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